# WinNetStar Release Notes

September 4, 2013



# **RELEASE NOTES**

### General

Corrected an issue with the Transaction Register where, in some circumstances, it was not displaying all transactions.

Added features to release memory utilized by the client workstation to help prevent Out of Memory errors.

The Language Preference will now persist for each workstation when selected by the user until the preference is again changed by the user.

Corrected an issue with the menu item Find Customer Receipt.

Corrected an issue with Wholegood Transfers when the accounting codes have not been set up.

Corrected an issue on the Print Ribbon Control where the menu option for editing the header and footer were not accessible to the user.

Area Codes now display in the Customer Ship To Address grid.

Users can now create an unlimited number of Miscellaneous Charges that prompt the user for Cost at the time they are added to a document. Fixed selling price and cost as well as the Supplier and the Revenue Account can all be set up in advance using the Miscellaneous Charges support list for each location. Users can also set up a margin so that when Cost is entered, the price will auto calculate. These new changes also allow the user to change the description of Outside Parts and Outside Labor. Users that inventory bulk items such as Fuel, Oil, etc. can now set up a Miscellaneous Charge that will relieve an Inventory Account (other current asset type account), record the revenue and cost of goods sold. The selling price and cost for these items can be pre-established in the support list so that users do not have to key in the values at point of sale.

Permissions related to access to the Chart of Accounts have been enhanced.

# Inventory

Added an option to "Ignore Quantity Committed" when entering inventory counts. To select this preference, navigate to Company>Company Preferences and click on the Inventory Tab. If this preference is selected, you should **NOT** add the quantity committed to your counts when entering the results of your physical inventory count process. Variances will be calculated based on Available for

Sale Quantities instead of Quantity on Hand. This option will greatly increase the speed and efficiency of entering your count results. If this option is selected, you should still verify that your quantity committed amounts are accurate.

When entering the results of your inventory counts, the enter key will now move the cursor down to the next line.

Corrected an issue where the Last Count Date was not updating for zero quantity on hand items in the Inventory Count process.

Corrected an issue where the system was changing the unit cost on Item Receipt/Bill documents for inventory items that were not resulting in zero quantity on hand. (the system will continue to change those unit costs for items that do result in zero on hand)

Corrected an issue that was causing errors with certain Promotional Pricing filters when creating new filtered lists of Inventory Items to be included in the promotion.

Corrected an issue where unrelated documents were listed on the Show Documents tab displayed when performing a right mouse click on an Inventory Item.

Corrected an issue related to deleting a line from a Suggested Stock Order that was causing system errors in certain circumstances.

Corrected an issue related to Validating Pick Lists.

Added a Print Packing Slip option to the Sales Order, WG Sales Order, Invoice and WG Invoice. Please note that if printing from Invoice or WG Invoice, the document must first be Settled.

### **Service**

Corrected an issue where the Re-Nameable fields on the Repair Order were displaying incorrectly on the Repair Order List.

#### Rental

Added a Quantity concept to the Rental Contract. There is now a Quantity field next to the Rental Period drop down on the Contract. This field will default to 1.00 but the user can change this to any quantity. The system will multiply the Base Rates and Amounts Included by this quantity.

# Payroll

Missouri State Withholding has been added to payroll.